



# **RULEBOOK**

## **2013 – 2014**

[www.winnipegringette.com](http://www.winnipegringette.com)

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## **POLICY AND PROCEDURE**

### **CONSISTENCY**

As the Manitoba Ringette Association's (MRA) Annual General Meeting (AGM) is after the Winnipeg Ringette League's (WRL) AGM, any of MRA's Policies and Procedures that affect the WRL's play shall automatically be applied for consistency. However, the WRL rules shall take precedence and the MRA shall be referred to only if an occurrence or situation is not covered by the WRL rules.

Failure to comply with Policy and Procedures outlined in this rulebook may result in:

1. Forfeiture of games,
2. Suspension from the league,
3. Suspension from the league Playoffs,
4. Other appropriate disciplinary action.

### **I. AMENDMENT OF POLICY AND PROCEDURE**

- A. Policy and Procedure may be amended by a 2/3 (two-thirds) majority at any WRL council meeting or at the AGM.
- B. Any amendments passed by WRL council will govern but will be considered interim until ratified by a 2/3 majority at the first AGM held subsequently.
- C. Notice of motions for inclusion at the AGM must be submitted (in writing) at a monthly WRL council meeting no less than 30 days prior to voting on motion.

## II. TEAM FORMATION

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### A. ELIGIBLE PLAYERS

1. Only teams whose roster is comprised entirely of eligible players may be registered with the WRL.
  - a. No team may participate in a WRL game if playing an ineligible player.
  - b. Any team using ineligible players will forfeit any points earned for those games where the ineligible players were played.
  - c. Teams will not be permitted to protest the loss of points due to the use of ineligible players.
2. An eligible player is defined as follows:
  - a. The player is registered with the MRA, with the exception of player transfer from outside the jurisdiction of the WRL.
    - i. Players should be registered with the MRA by October 3rd. Player registrations will not be processed after January 15, 2014.
    - ii. No player shall be eligible to play until proof of age has been submitted to the Local Association Registrar.
  - b. The player is registered on the roster of one, and only one, ringette team that is involved in regular league play (except where a transfer has occurred per ARTICLE II A.3).
    - i. The player's bonafide residence @ September 15th of the current playing season is in the home community of the team whose roster they are

registered to. In other words, all players must play in their home community centre unless special permission is granted by the local association registration committee or the WRL Council.

- ii. This rule may be waived by the registration committee.
  - iii. Players residing on either side of a border line down the middle of their street shall play for the community centre in which they reside.
  - iv. In the case of a bonafide change of address after September 15th of the current playing season from one ringette community centre to another, a player can choose to play for the community centre to which the player has moved. To do so they must submit a completed "Application for Release" form to the league. No action is necessary to continue playing for their current team.
- c. The player is registered within their home association.
- i. Except with the consent of the Registration Committee, no player residing in greater Winnipeg may compete for any team operating outside the boundaries of greater Winnipeg. Any player competing in contravention of this rule shall be reported to the MRA.
- d. The player is registered on only one team registration form only per season (unless released by team first registered with prior to January 15). Anyone registering with more than one team without proper release may be suspended.

### 3. Player Transfer

- a. A transfer for any ringette player moving from a centre that does not have an existent, active ringette program to a centre that has an active program requires only the signature of the local association President.
- b. At the discretion of the registration committee, no transfer will be granted after January 14 of the current playing season.
- c. All transfers are granted on a one-year basis only and transferred players must report to their home community centre for the following season.
- d. Transfers between local associations must first be approved by the local associations concerned, with final approval being granted by the MRA.
- e. All transfer applications for players between community centres are the jurisdiction of the local association.
- f. Player transfers from outside Winnipeg to play on a city team must be done through the MRA.

### 4. Temporary Players

- a. See ARTICLE VIII.

### 5. Additions and Deletions

- a. Coaches shall present roster additions and deletions to their community centre convenor. The convenor shall phone in the particulars to the local association Registrar, who in turn shall immediately notify the league Registrar. The local association Registrar must forward the documentation to the league Registrar by January 15th, 2014.



- b. It will be the coaches' responsibility to ensure that all players on their team are registered with their community centre convenor.
6. The WRL is a female league as defined by the MRA. Male players are not permitted to play in the league with the following exceptions:
  - a. At U14 and younger, the WRL will be defined as mixed, permitting up to 20% of a roster to be male.
  - b. In accordance with Manitoba Ringette, male goal-tenders may continue to play in the WRL if they were registered with MRA prior to May 7, 2005.

## **B. TEAM REGISTRATION**

1. **ALL TEAMS MUST BE REGISTERED BY THE MRA DEADLINE.**
2. All teams will be registered on Ringette Canada forms which will be issued by the MRA.
3. The local association Presidents or Registrars shall forward to the league Registrar all registration material prior to or on the registration date set forth by the Executive.
4. Local associations shall determine placement of their team in the A, B or C categories. The league shall accept the philosophy that players are allowed to play at their level of competitiveness. The level of competitiveness for each player is at the discretion of the local association. **The WRL/MRA may overrule said placement for valid reasons.**

5. If two teams are registered at the same age level out of one community club, they must register in two different divisional categories (either A & B, A & C, or B & C) unless special permission is granted by their local association and approved by the WRL.

The WRL will offer only A, B and C categories to begin the season. Pools may be formed where the number of registered teams exceeds 12. Pools will be formed by geography, not strength. Corrections will be made by the WRL Council at realignment.

6. Each community centre shall be responsible for the collection of membership and/registration fees, and shall submit the same with team entry forms to their respective local association Registrar. The local association Registrar shall in turn remit the required fees to the WRL Treasurer.
7. If a team is withdrawn after the WRL Seeding Committee's appeal meeting, no fees will be refunded by the Treasurer.

### 3. AMALGAMATION

- a. Any local association hosting and holding tryouts for a team that is combined with players from another association must evaluate all players trying out objectively and equally regardless of which association is their originating area.

- b. Any local association that is hosting a team approved by a WRL amalgamation must consult with the adjoining association(s) regarding any substantial changes to the format or roster of that team.
- c. If an association violates an approved amalgamation agreement with another association, the non-offending association may request assistance from the WRL.
- d. Players or coaches who knowingly violate an approved amalgamation agreement may be suspended from play.

### **III. ICE ALLOTMENTS AND GAME SCHEDULING**

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- A. All teams registered within the WRL must be ready to play the first league game as early as October 15th and no later than November 1 of each year.
- B. The home team shall provide playable and properly marked ice at all times.
  - 1. Home teams must provide a minimum of five sheets of ice per half to accommodate scheduling.
    - a. For associations or teams that supply insufficient ice, the WRL will purchase ice of the WRL's choosing, and all costs including a minimum fine of \$200.00, will be borne by the association and/or team.
  - 2. Home teams that submit five sheets of ice per half may not request an opt-out period that occurs at the same time as one of their submitted sheets of ice.

3. The WRL recommends that each team provide 6 to 8 sheets per half to promote a balanced schedule.
  4. After scheduling, only four sheets of ice will have been used and the remaining sheets will be returned to the team or community.
  5. **For each sheet of ice provided to the WRL that starts at 9:45 pm or later, teams must pay additional funds to the WRL to cover the increased cost of officiating.**
  6. The WRL understands that associations and clubs have good reason to submit ice times as designated to specific teams. Every effort will be made to accommodate your designations; however, if it is necessary to assign those ice times to other teams in order to complete the schedule or to create a balanced schedule, the WRL reserves the right to do so.
- C. All local associations shall notify the Scheduler of ice allotments for the season.
1. The deadline for the submission of regular season ice will be 5 days prior to the October seeding meeting.
  2. For divisions scheduled by half season, second half ice must be submitted five days prior to the December re-alignment meeting.
  3. Local associations must supply at a minimum five sheets of ice per team per half.

4. Local associations, teams, or community centres not meeting the deadline will be fined \$1.00 for each hour of ice for each day the ice is late. If the amount is \$10.00 or less, the fine will be waived.
5. When the schedule is prepared, the local association ice convenor or the person the local association appoints to be responsible for ice should check all details of the ice used in the schedule against the ice allotments they provided to the scheduler. Any errors in ice details on a schedule shall remain the responsibility of the district providing the ice. Any additional costs incurred that are caused by errors in the statement of those ice details on a schedule shall be borne by the district providing the ice.
6. Outdoor ice will not be accepted, as there shall be no outdoor games scheduled by the WRL during the regular season or playoffs.

#### **D. GAME RESCHEDULING & TRADING**

##### **1. RESCHEDULING**

*DEFINITION OF RESCHEDULED GAME: Any games that are changed from the original schedule and are not the result of a trade between teams.*

- a. Rescheduling of games may only be done by the WRL Scheduler, solely at the discretion of the WRL.
- b. Rescheduling of games will only be considered if the original game was not played because of unsafe weather or roads or if ice was not available.

- i. In the event of such need, the WRL reserves the right to reschedule games with a minimum of 48 hours notice (8 hours during playoffs).
- ii. If for some reason(s) such games cannot be rescheduled, no points will be awarded to any of the teams involved.
- iii. No games can be rescheduled to be played after the final day of the regular season.
- iv. Rescheduled games are the financial responsibility of the team(s) requesting the changes.
- c. The schedule of league play and playoffs will take precedence over all tournaments and exhibition games should there be a conflict of dates.

## 2. GAME TRADES

- a. Coaches can trade games with other coaches if necessary, as long as:
  - i. They obtain clearance from their division convenor and the WRL Scheduler PRIOR to any changes being made.
  - ii. There is agreement from all parties as to exactly which game times are being traded PRIOR to any traded games being played.
  - iii. Game times are traded so as not to require any changes in referee or timekeeper staffing requirements.
- b. Failure to follow the above conditions in trading games will result in no points being awarded to either team.

### 3. GAME CANCELLATIONS

If for any reason you need to cancel a game, it is your responsibility to ensure that you notify:

- a. The opposing team,
- b. Your division convenor,
- c. The Scheduler, and
- d. The game official assignors (including assignors for minor officials).

**Failing to follow procedure will be subject to fine per Article V. G. 2. A.**

4. As road conditions can be unpredictable in winter, teams shall not cancel a game more than 3 hours prior to the scheduled start time if cancelling for weather or road conditions. It is up to coaches in consultation with team/parents to assess the road conditions and determine the safety of travel – the WRL will not automatically cancel any game due to road or weather conditions.
5. Game ice is the property of the WRL and may not be sold or otherwise traded by anyone other than the WRL Scheduler. In the event of a forfeiture or cancellation, the team forfeited or cancelled on has the sole right to use the ice time as scheduled by the WRL.

## **E. SCHEDULING OMISSION REQUESTS (OPT-OUTS)**

1. Teams may request to be omitted from the league schedule, for a maximum period of seven days, once per half.
2. The lesser of four teams, or 50% of the teams in a loop may be omitted on any given weekend at the discretion of the WRL Scheduler.
3. All requests must be submitted in writing, in a separate e-mail, sent directly to the Scheduler, with the subject “opt/out”, authored by a person listed on the team’s roster.
  - a. The WRL Scheduler will send a confirmation that the request has been received and recorded.
  - b. Unless the confirmation has been received, there is no assurance that the request has been recorded.
4. The request must be received by the WRL Scheduler by the following dates:
  - a. Omission from 1st half – October 4th
  - b. Omission from 2nd half – December 1st
5. Requests will be accepted on a first come, first served basis. Only one request per half will be accepted.



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## IV. TEAM RULES

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### A. COACHING STAFF

1. There shall be a maximum of five team officials in the player's box, including the required woman.
2. On a roster/game sheet, a coach cannot be listed as a player and a player cannot be listed as a coach on the same team. EXCEPTION: Open (18+) teams may have player/coaches according to the rules as set by the M.R.A.
3. Coaching staff are not permitted to use any noise-makers while on the bench during any WRL game.

### 4. DUTIES

**Coach:** Ultimate responsibility for players and staff.

**Assistant Coach:** Trainee, teacher of skills, directing a given responsibility as assigned by coach.

**Manager:** Administrator, manager of human and other resources, transportation, communications and finance.

**Trainer:** First aid, prevention of injury, medical resources, physical conditioning and equipment repairs.

### 5. QUALIFICATION REQUIREMENTS

- a. In accordance with MRA policy manual.
- b. In U19 and under, one member of team staff must be a woman 18 years of age or older.

**THE WRL STRONGLY SUGGESTS TWO WOMEN  
BE REGISTERED ON A TEAM ROSTER.**

**All coaching staff shall have completed the required certifications by January 15th of the ringette season. Coaching staff not meeting this deadline shall have their names deleted from the official MRA team rosters and shall not be allowed to participate further in league play.**

6. IMPLICATIONS

- a. Coaches will be responsible for team and players.
- b. Coaches of teams that accumulate 60 penalty minutes over three consecutive games will be subject to disciplinary action.

B. PLAYERS NOT BEING PLAYED

1. If any player **in attendance from the start of a game** does not play at least one minute of game time in the first thirteen (13) minutes of each period, a two (2) minute, per period per player not being played, unsportsmanlike like penalty shall be assessed to the coach (except in the case of a spare goaltender).
2. While these unsportsmanlike penalties are being served, the unplayed players will be on the ice and not be the persons serving the penalty.
3. Enforcement of this rule is the responsibility of the governing body.

4. If a player's name is included on the game sheet prior to the start of a game, that player may participate in the game when she/he arrives at any time in the game, and no penalty is assessed.
5. For all ages and divisions of competition within the WRL, a player who has played as a goalie in a game and has been replaced by another player in goal will be allowed to continue to play as a skater in that game providing proper equipment is worn.

## C. GAME SHEETS AND REPORTING RESULTS

### 1. PREAMBLE

- a. Home team is responsible for providing the game sheet.
  - i. If the home team is not able to supply the game sheet, the visiting team may supply the sheet if they have one available.
  - ii. If a game sheet is not produced within ten minutes after the scheduled start of the game, the home team may default the game.

**\* This rule does not apply during playoffs.**

- b. All players must be duly registered before being placed on the game sheet.
- c. Player names should be neatly PRINTED in numerical order, with the game number from the schedule placed at the top. If using roster stickers, all copies of gamesheets must be stickered.
- d. **The goaltender(s) must be marked with "G" and temporary players with "TP".**

- e. **All suspended players shall be placed on the game sheet in the normal manner and shall be marked with “SUSP”.** Games not marked as such will not be considered as served towards the suspension.

## 2. REPORTING RESULTS

- a. **The coaching staff of the winning team or of the home team in the event of a tie must update the WRL website with the game results within 48 hours of the game.**
- b. Game sheets must be delivered to the division convenor after a game.
  - i. Legible, scanned copies may be e-mailed to the division no later than 72 hours after the game.
  - i. If game sheets are e-mailed, the original game sheet must be mailed/delivered no later than 72 hours after the end of first half season and 72 hours after the end of the regular season second half.
  - ii. Alternately, the original copy may be mailed/delivered to the division convenor no later than 72 hours after the game.
  - iii. At the request of the division convenor, teams may be required to deliver the game sheet at any time.
- c. Failure to report results in a timely fashion may result in transfer of points from the winning to the losing team.

#### D. PLAYER EQUIPMENT

1. It is the responsibility of the coach to make sure all players on their team are dressed with proper equipment.
2. Required uniforms, equipment, sticks and methods for handling complaints regarding them are described in Ringette Canada Official Rules.
3. In addition to the Ringette Canada Official Rules, or in emphasis of, the following equipment is required:
  - a. A C.S.A. approved helmet, with a proper and separate chin strap properly affixed, must be worn by all on-ice participants.
  - b. A C.S.A. approved face mask, with separate face mask straps properly affixed, must be worn by all players on the ice. Please note that the helmet chin strap is a separate strap and is in no way to be used to hold down the face mask.
  - c. A throat guard that has been BNQ approved.
  - d. Players are to be assigned, and must display, the same number (or numbers if two sets of jerseys are issued) each game of the entire season (unless the player is wearing a pinny).

#### E. DESIGNATION OF TEAM CAPTAINS

1. A team may have three captains or alternates in total.
2. Each captain or alternate must display either the letter “C” or “A”, three (3) inches high on the front of their sweaters.

3. Aside from coaches, team captains are the only team members who may speak to officials before, during or after a game.
4. Goaltenders may not be a team captain nor an alternate.

#### F. PLAYER INJURY

If a play is stopped for an injured player, this player cannot be involved in resumption of play.

#### G. SPECTATORS

1. Per Ringette Canada Official rules, spectator behaviour is the responsibility of the home team.
2. If spectator behaviour is harassing an official or having an effect on the game, the following process will be followed:
  - a. No warnings are required for the ejection of any spectator(s) nor for bench staff should the OO judge it appropriate – this is entirely at the discretion of the OO and MUST be actively supported by ALL bench staff.
  - b. The OO will attempt to determine which team the spectator(s) in question belong to.
    - i. If this is not possible, the responsibility of the following statements falls upon the home coach and ALL spectators will be ejected.
  - c. The OO will then approach the coach of said team and instruct them to remove the spectators from the audience.

- d. The timekeepers will put two minutes up on the clock. The clock will start running at the instruction of the OO.
  - e. If the coach is not able to remove the spectators from the audience within the two minutes on the clock, their team will default the game.
3. Spectator and bench noise, including the use of noise-makers, is at the discretion of the on-ice officials. Fans and other observers may not continue to use noisemakers that on-ice officials deem as having an impact on the game.

#### H. SPORTSMANSHIP

The WRL fundamentally supports a philosophy of ensuring a fair-sportsmanship environment for team competition. As such, we insist that teams exercise constraint in scoring such that no game should end with a final result where a goal differential greater than 7 exists.

If a team finds themselves in a situation where they have ended a game in such a situation, they should be prepared to explain the measures that they took to prevent the situation from occurring. If an explanation is lacking, or if the measures taken are considered to be incomplete, the following consequences shall occur:

1. First offence: a written warning.
2. Second offence: the team begins their next league game with a two minute unsportsmanlike penalty.
3. Third offence: one game suspension for the coach.

4. Additional offences: the coach will come before the Suspension committee to determine appropriate sanctions.
  5. The home association of the team (preferably the WRL Rep, alternatively the President) will be identified if any of these sanctions are applied to a team.
- I. PLAYER IDENTIFICATION
- For the Open divisions, proof of identification may be required to be produced when requested by an on-ice or league official. Failure to do so will result in forfeiture of the game.**
- J. The minimum number of players on a team shall be seven, in accordance to Ringette Canada Rules.
  - K. A team shall be responsible for any damage to any property or equipment of any arena or rink, and shall pay the costs for repairs. In the event that two teams are involved and the blame is debatable, both teams shall be assessed equally.
  - L. **Teams are responsible for ensuring that they have identified a primary contact person on the WRL website by November 1 and that their contact information is up to date. Failure to do so may incur a fine of \$50. Teams will be billed an additional \$50 for each month that passes where no primary contact is listed.**



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## V. CONDUCT OF GAMES

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### A. GAME TIMES

1. U9 Divisions play two twenty-one (21) minute run time halves. Open 1 (18+) divisions play two twenty (20) minute stop-time halves. U16A and U19A divisions play two twenty (20) minute stop time halves.
2. Teams must be ready to play ten minutes before game time. At the discretion of the on-ice officials, the game may begin ten minutes before the published start-time.
3. Teams must be ready to play no later than two minutes after the game start-time, which can be anytime starting ten minutes earlier than the published start-time.
  - a. A “delay of game” penalty shall be assessed for every two minutes that a team is not ready to play.
  - b. After ten minutes has elapsed, the game will be defaulted.
4. If, in the last five minutes of regular time, there is insufficient time to finish the game, the game time will be reduced to two minutes and played stop-time. Games will not be rescheduled if not completed.

### B. ON-ICE OFFICIALS

1. All games shall be furnished On-ice Officials who are certified and registered by MRA.

2. Two On-Ice Officials are required for all divisions U10 and older.
3. If, for any reason, only one On-ice official is in attendance for a U10 or older game, the game will proceed if, and only if, both coaches agree by signing their agreement on the game sheet prior to the game starting.
  - a. However, if in the opinion of the On-Ice Officials, the game has become unmanageable, the game may be stopped and rescheduled at the discretion of the league.
4. The responsibilities of the On-Ice Official shall be defined by Ringette Canada through the Official Rules and the National Officials Certification Program (NOCP).

In addition, the WRL adds:

- a. It is the prerogative of an On-Ice Official to remove, or have removed, any object connected with the facilities or personal apparel of the player or their equipment that is considered dangerous.
  - b. If a bench staff or player is suspected of being under the influence of alcohol or narcotics, in the interest of player safety, will be removed from the game at the discretion of the On-Ice Officials.
5. The WRL will endeavor to provide mentorship for On-Ice officials at a rate of 50% of games at the U10 and U12 levels. Mentors for these games shall be assigned by the WRL Senior Official and will be paid \$25 for each mentored game.

## C. MINOR OFFICIALS

1. All games from U10 and older shall be furnished timekeepers and scorekeepers who are **certified** and registered by MRA.
  - a. If the timekeepers and scorekeepers assigned to the game are not certified and registered by the MRA, the home team shall forfeit the game with points being assigned to the visitors.
  2. **All games in the U12 A, U14 through U19, Open 1, Open 2, and Open 3 divisions shall be furnished with shotclock operators who are certified and registered with the MRA.**
  3. If both the timekeeper and scorekeeper are absent, the game sheet shall be marked and **be allowed** to proceed utilizing volunteers from the stands to run the clock and record scores. Every effort should be made to ensure that both a home team spectator and a visiting team spectator are used to fill the roles.
  4. If a shotclock operator or shotclocks are absent, the game shall be marked and be allowed to proceed without the shotclocks.
  5. Only the minor officials assigned to the game and/or members of the league acting in an official capacity are allowed to be in the timekeeper's box during a game. Visitors are not permitted.
  6. All cellphones, smartphones or other electronic devices must not be used by minor officials during a game. Associations are to be notified of infractions and infractions will be dealt with internally.

#### D. EARLY TERMINATION OF GAMES

1. A game may be stopped at any point before it's completion by the On-ice Officials if, in their opinion, the game is becoming excessively rough. The offending teams should be warned first, and afforded the opportunity to change their behaviour.
  - a. If both teams are contributing to the improper conduct and the offensive conduct continues despite the warning, the game may be terminated by On-ice Officials. The game will be considered complete and no points will be awarded for the game.
  - b. Should only one team be deemed guilty of improper conduct, the non-offending team will be considered to have won the game by default and the score shall be posted as 1-0.
  
2. Should a league game be terminated prematurely due to the injury of a player, the following shall apply:
  - a. If the injury resulted in failure to complete the 1st period, the game shall be rescheduled by the WRL to a later date where the game shall be replayed in its entirety with no carry-over of previous score or minor penalties. Any match or misconduct penalties incurred in the original, incomplete game will stand.
  - b. If the injury resulted in the termination of the game anytime after the 1st period, the game shall be considered as having been completed. The score at the time of stoppage will be taken as the final game score.

## E. MERCY RULE

1. When a team is winning by seven or more goals with less than five minutes to play, the balance of the game shall be played “running time”. Running time shall continue regardless of the number of additional goals scored.

## F. SAFETY ON THE ICE

1. In order to prevent injuries, players must not throw sticks or equipment on the ice or pile on the goalie in jubilation at the end of a game. If any of these actions occur, the coach will get one warning written on the game sheet. If this occurs a second time, the division convener will notify the Senior Official for disciplinary action.
2. While on the ice, on the player’s bench or in the penalty box, all players must have their helmets and face masks properly worn, with all straps properly affixed, except for treatment of injury.
3. Any person with known medical conditions which potentially could be impacted by playing ringette must provide a medical certificate stating their ability to participate in this sport prior to participating in any WRL games. Such medical conditions could include pregnancy, epilepsy, head or neck injuries, etc.

## G. NO SHOW TEAMS

**DEFINITION of a no show team – Less than seven (7) players dressed to play a game.**

In a situation where a team does not show up for a game:

1. That team shall forfeit the game, and
2. The division convenor shall notify the Treasurer who will invoice the local association in which the no show team resides. A fine shall be assessed as set down WRL Council.
  - a. The minimum fine is \$200.
  - b. The WRL has ten (10) working days from the next regularly scheduled council meeting after the date of the infraction, to notify the team of its decision.
  - c. The team has ten (10) working days after notification to pay the fine. Once the ten days elapse, the team will forfeit any games until the fine is paid.
  - d. All fines, other fees or amounts owing to the league, must be paid prior to entering the Playoffs.
  - e. If incurred too late in the season for that to be appropriate, or if incurred during the Playoffs, the amounts must be paid prior to registration for the following year.
3. There would be a fine (team) and/or suspension (coach) for a no show game.

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## VI. COMPETITION

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- A. All games will be played in accordance with official Ringette Canada Rules except where WRL rules take precedence.
- B. The number of games and dates of commencement in all divisions for League competition shall be determined by WRL Council.
- C. DIVISIONS
  - 1. The number of divisions within an age category shall be left to the discretion of the Registration Committee.
  - 2. **Realignment**
    - a. Realignment can be achieved through either, the coach, manager, convenor, association or WRL requesting a team to move up or down. All the teams in the divisions affected would be notified by the Registrar.  
**The deadline for requesting movement will be December 1st.**
    - b. Right to appeal, except at the U10 level, will take place following the re-alignment meeting.
    - c. The Registration Committee would then meet the following day to approve or disapprove the applications.
    - d. The Registration Committee reserves the right to move teams either up or down prior to entering playoffs.
    - e. **Teams requesting re-alignment for playoffs must do so in writing prior to February 1st.**

#### D. TOURNAMENTS

1. The WRL does not host tournaments, nor does it sanction tournaments.
2. Per MRA: Prior to participating in a City, Intra-provincial, Inter-provincial or International Tournament, teams must either:
  - a. Obtain approval from the MRA.
  - b. Ensure that the tournament has been sanctioned by MRA.
3. Any team or community centre wishing to host an International tournament must obtain sanction from the MRA.
4. **UNDER NO CIRCUMSTANCES WILL A TOURNAMENT GAME BE CONSIDERED AS A WRL LEAGUE GAME, NOR WILL IT BE CONSIDERED FOR THE CALCULATION OF STANDINGS.**

#### E. TEAM STANDINGS

1. Wins count two points, ties count one point and losses count 0 points.
  - a. The sum of all points of games between teams in a division is taken and the team with the most points in the division at the end of regularly scheduled league play is deemed to have finished at the top of the division.
  - b. The team with the next highest number of points is second and so on.



- c. If a division is affected by second half realignment, only the points for the second half of the season will be considered.
2. In deciding the final play-off positions in the standings of the division at the conclusion of the regular schedule, the division convenor shall decide a final standing with respect to teams finishing with an equal number of points at the end of regularly scheduled play on the following basis:

**NOTE: In the breaking of ties in divisions that were reseeded before the second half, only results from those games played in the second half will be considered.**

- a. The winner of the game(s) between the tied teams during the regular season will be awarded the higher position. (If more than 2 teams are tied and they did not play the same number of games against one another, move to option d.)
- b. If still tied, the team having the greatest positive difference in the games between the tied teams during the regular season will be awarded the higher position. (If more than 2 teams are tied and they did not play the same number of games against one another, move to option d.)
- c. If still tied, the team having the least total goals against in games between the tied teams during the regular season will be awarded the higher position. (If more than 2 teams are tied and they did not play the same number of games against one another, move to option d.)

- d. If still tied, the team having the greatest positive difference between goals for and against in regular season play will be awarded the higher position. (If all of the tied teams did not play together in the same division in the first half of the season, only the second half will be considered.)
- e. If still tied, the team having the least total goals against in regular season play will be awarded the higher position. (If all of the tied teams did not play together in the same division in the first half of the season, only the second half will be considered.)
- f. If still tied, a coin toss will be used to break the tie.

**Note: In calculating goal differential, the maximum goal differential allowed per game is seven.**

- g. In the event of game cancellation approved by the WRL, where the game is not to be rescheduled, standings are to be determined by the points average.
  - i. The points average is the sum of all points earned by a team in a division, divided by the number of non-cancelled games.
  - ii. The team with greatest points average is deemed to have finished at the top of the division.
  - iii. The team with the next greatest average is second and so on.
  - iv. If a division is affected by second half realignment only the points for the second half of the season will be used.

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## VII. PLAYOFFS

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- A. The WRL will conduct playoffs to declare a WRL Championship in U10, U12, U14, U16 B, U19 B, Open (18+) 1, 2, 3, and 4 divisions.
- B. WRL Championship for U16 A and U19 A divisions will be declared based on the results of the regular season.
  - 1. Seeding will be based on the best performances of each team against every other team in the division.
    - a. The number of games considered will be equal to the least number of scheduled matches between any two teams. For example, if every team plays every team twice, but some teams three times only the best two matches against each team will be considered.
    - b. If a division is affected by second half realignment, only the points for the second half of the season will be considered.
  - 2. From the best games, teams will be awarded two points for each win, one point for each tie and 0 points for each loss.
  - 3. Teams will then be ranked based on their points.
  - 4. If any ties occur in the ranking after points are taken into account the following tie-breaking rules will apply.

**NOTE: In the breaking of ties, only the best games identified in rule #1 will be considered.**

- a. The winner of the game(s) between the tied teams during the regular season will be awarded the higher position.
- b. If still tied, the team having the greatest positive difference in the games between the tied teams during the regular season will be awarded the higher position.
- c. If still tied, the team having the least total goals against in games between the tied teams during the regular season will be awarded the higher position.
- d. If still tied, the team having the greatest positive difference between goals for and against in regular season play will be awarded the higher position.
- e. If still tied, the team having the least total goals against in regular season play will be awarded the higher position.
- f. If still tied, a coin toss will be used to break the tie.

**NOTE: In calculating goal differential, the maximum goal differential allowed per game is seven.**

- C. The number of teams and dates of the playoffs will be set by the League Council no later than December 15.
- D. Playoff rules shall be prepared, approved and made available to all convenors, coaches, timekeepers, On-ice Officials and others concerned.
- E. All playoff games are to be one hour time slots.
- F. All fines must be paid prior to entering playoffs.

## G. PLAYOFF RULES

### 1. ELIGIBILITY

- a. All players must play a minimum of 50% of **eligible** regularly scheduled league games after they have registered to be eligible for playoffs.
  - i. In cases of extenuating circumstances, the league may or may not grant permission for a player to participate in playoffs who has not met eligibility requirements.
- b. The minimum number of players shall be seven in accordance with Ringette Canada Rules.
- c. No player will be allowed to play in the playoffs whose name does not appear on the Official Ringette Canada roster of the current season.
- d. Only team staff registered for that team with the MRA are allowed in the box. In cases of extenuating circumstances, the WRL can be petitioned to grant permission to use alternate qualified staff.
- e. If any player **in attendance from the start of the game** does not play at least one full shift in the first thirteen (13) minutes of each period, a two minute (per period per player not being played) unsportsmanlike like penalty shall be assessed (except for the spare goaltender). See Article IV.B.1.

## 2. TEMPORARY PLAYERS

### **Temporary players are not allowed in league playoffs.**

- a. In cases of extenuating circumstances, the WRL Playoff Committee can be petitioned to grant a team permission to use another goalie.
- b. In the event that a roster falls below seven (7) players for a playoff game due to extenuating circumstances, the WRL playoff committee may grant permission to use up to three (3) temporary players to a maximum roster size of seven (7) players.
- c. Should a TP be granted in extenuating circumstances, the use of a TP will be governed by Article VIII.
  - i. The Playoff Committee has the authority to modify the TP requirements such that the approved TP must come from a lower division than the highest permitted by Article VIII.
- d. All requests for temporary players must be submitted in writing or via e-mail, to the WRL President and Play-off Coordinator, indicating the player(s) being requested, the reason, and the game(s) for which the temporary players will be playing.

## 3. CONDUCT OF GAMES

- a. Playing time for the playoffs will be two 18 minute stop time periods for U10 and up, with the exception of 18+ 1 (Open 1) which will be two 20 minute stop time periods.

- b. Teams must be ready to go on the ice ten minutes before game time. If team is not on ice five minutes after game time, game will be defaulted.

- c. DECIDING A TIE

In the case of a tie at the end of regulation time, the following tie-breaker formats will be in place:

- i. Double-knock out games
  - i. Shootout (see point iv)
- ii. Gold-medal and turnaround games
  - i. One, 10 minute sudden victory (stop-time) over-time period; afterwhich
  - ii. If no winner is yet declared, shootout (see point iv)
- iii. SHOOTOUT

When a shootout is to determine the winner of a game, the following format shall be used:

- i. First, a best of three shootout will be held. The team with the most goals after three attempts is declared the winner.
- ii. If still tied, consecutive best-of-one shootouts will occur until a winner is declared.
- iii. Each shot of the shootout will be taken following the rules for a penalty shot.
- iv. Shooters must be declared at the beginning of a period and cannot repeat until all uninjured skaters in attendance have had the opportunity to shoot.

- d. If, in the opinion of the referee, a coach is purposely delaying the game with excessive questions to the referees or slow line changes during stoppage of play, a bench penalty will be assessed.

#### 4. PLAYOFF FORMAT

Divisions will participate in a double-knockout playoff.

- a. Teams will be seeded based on standings at the end of regular season play.
- b. No team will be eliminated from playoffs until they have incurred two losses.
- c. No consolation matches shall be scheduled.
- d. On the bracket display, top team is home team. The bottom team is the visiting team and must check on colour conflict and if necessary is responsible for changing.

#### 5. CANCELLATIONS, RESCHEDULES & DEFAULTS

- a. **There will be no trading or rescheduling of play-off games.**
- b. If a game is cancelled by a team for any reason, it will be at the discretion of the WRL Council whether or not the game will be rescheduled.
  - i. If a game is cancelled because of hazardous road conditions or the arena was not available, every effort will be made to reschedule the game.
  - ii. Where a team is registered within the same municipality as a scheduled game, if the roads are open within that municipality, the game will



not be cancelled due to said team's players not being willing/able to travel. You must petition for Temporary Players, or the game will be treated as a no-show.

- c. Teams defaulting games will be invoiced a penalty fee, set down by the WRL Council.
    - i. The team will be sent a bill for all charges.
    - ii. Any team intentionally defaulting games will be eliminated from city playoffs and will be ineligible to represent the city in the Provincials.
6. SCHEDULING OF DOUBLE-KNOCKOUT TURNAROUND GAMES

Should the A-side champion of a double-knockout bracket lose the final game, a turnaround game will be required to determine the ultimate champion of the double-knockout bracket.

The WRL purchases less ice than could be absolutely necessary to cover all turnaround games in order to control costs. In practice, we have rarely had the need to purchase additional ice. As such, turnaround games are not scheduled until the final games are completed.

Turnaround games are scheduled as assigned by the playoff committee as appropriate.

## 7. REPORTING OF RESULTS

- a. **The coach of the winning team must phone the score into the league office IMMEDIATELY after the game (failure to so may result in loss of game).**
- b. The coach of the winning team must give the game sheet to the coordinator of the arena in which the game is being played.

## 8. PROTEST

- a. No protest will be considered over the on-ice official's decision as to fact such as scoring of goals or blue line infractions, nor over the judgment of the on-ice officials.
- b. Playoff division convenors or arena coordinators must be notified immediately following the game of protest.
- c. Protests are to be filled out on forms obtained from arena hosts.
- d. The protest, signed by a qualified team member, must be delivered in writing to the league Vice-President or other WRL Executive within four hours.
- e. Any protest delivered shall contain only one protestable fact and a certified cheque or money order payable to the Winnipeg Ringette League or cash in the amount of \$100.00 shall accompany such protest.
  - i. If there are any additional items that the qualified team member wants to use to protest the same game, a separate amount of \$100.00 must be included for each individual item.

- f. In the event of a protest being upheld the money order, certified cheque or cash shall be returned.
  - g. In the event of a protest being disallowed no refund shall be issued and all funds will be deposited to the account of the league.
9. Minor officials registered/certified by the MRA will be appointed by each district in which playoff games are being held and must have a copy of the playoff rules.

## **VIII. TEMPORARY PLAYERS**

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- A. A temporary player is deemed to mean, a player replacing a registered player for that team.
- B. Except with the permission of the league, no player, regardless of age, shall be allowed to play in a lower age group than that in which they are registered.
- C. A temporary player must be drawn from a team of a lower division in either age group or play calibre of the team making the request, with the following exceptions:
  - 1. No C level team may draw an A level player for temporary substitution.
  - 2. Open (18+) division teams are permitted to laterally use temporary players, including goal tenders; except for Open (18+) 1 teams who must draw from a lower division.

3. **Male goaltenders may not be used as temporary goaltenders in the 18+ divisions.**
  4. **Temporary players may only be drawn from a team actively playing in the WRL.**
- D. No player registered on a AA roster sanctioned by the MRA may be used as a temporary player for any non AA team in WRL scheduled games, including playoffs.
- E. When temporary players are required to ice a team, the following criteria will be applied in order. Temporary players will be:
1. From the home community centre, its next lowest skill division, its next lowest age division, only then.
  2. From the community centre closest to the home community centre having eligible players.
- F. Excluding tournament games, the maximum number of games that a player may be promoted to a given team are as follows:
1. A player may be promoted for **a maximum of two games** per team if promoted as a skater.
  2. If promoted as a goaltender, a player may be promoted for **a maximum of four games** per team.

3. If a player is promoted sometimes as a skater, sometimes as a goaltender, the player may be promoted for **a maximum of four games** per team total, and can participate as a skater for no more than two of these games.
  - a. If, for any reason, the temporary goaltender is removed during a game and she returns to the ice as a skater, this game will count as skating game.
  - b. If the temporary player has already served two games as a skater and is now participating as a temporary goaltender; should she be removed from the game, she may not return as a skater or the game may be considered as a forfeit and the points given to the opponent.
- G. A team **may use up to three (3)** temporary players (TP) in a single game to allow the team to ice up to 10 skaters and a goaltender; **OR** to bring their total number up to their registered roster size, **whichever is less**.
- H. In exercising any of the foregoing options, **a coach must obtain permission of the coach or manager of the team on which the temporary player is registered and shall identify the temporary player (TP) on the game sheet. A coach who fails to secure the other coach's permission shall at the discretion of the league, be subject to suspension.**
  1. It is not necessary to obtain the permission of the player's coach when that player is coming from an Open (18+) team.

- I. Temporary players are not allowed for playoffs except for special conditions under ARTICLE VII.G.2
- J. If a player is used in excess of that allowed in B, C, D, E, F, G, H and I above, the team using that player shall forfeit all games in which they played beyond what is allowed (see Article IX Section B).
- K. Contravention of any of the temporary promotion regulations shall result in immediate suspension of the team official or officials.

## IX. SUSPENSIONS

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### A. RINGETTE CANADA RULES

Some suspensions, as defined in Ringette Canada rules, are automatic. Other suspensions of coaches, players, managers and trainers shall be handled by the Suspensions Committee (see By-Laws, Article V, Section D).

### B. TEAMS

1. **Any team using an ineligible player(s) shall forfeit all games where such player(s) was used.**
2. An ineligible player is defined as
  - a. A player that has not been registered with the WRL Registrar, complete with proof of age (Article II.A.2.ii).
  - b. A player that has not fully served a misconduct or match penalty.

- c. A temporary player that does not meet the criteria set under Article VIII.

## C. TEAM OFFICIALS

1. If a coach persists in using an ineligible player(s), the coach will be suspended from further competition, as set out in the suggested guidelines.
2. Any team official knowingly certifying a form which falsifies a player's birthdate or place of residence shall incur automatic suspension for an indefinite period to be determined by the Suspension Committee.
3. Any team official or game official who falsifies the signature on a game report shall incur automatic suspension.
4. Team officials who abuse a game official (On-Ice Officials, timekeepers, etc.,) or an off ice official (game or event official) or become involved in an altercation with any of the above during or following a game will be subject to suspension. Any team official ejected from a game will be suspended for the next league game.
  - a. 1st offense – game plus a game, and a written letter of rebuke from the WRL.
  - b. 2nd offense – removal from the coaching staff until brought before the WRL Council for a suspension meeting.

#### D. PLAYERS

1. Any player who falsifies a birthdate or place of residence on a registration form with the league shall incur automatic suspension for an indefinite period to be determined by the Suspension Committee.
2. Any player who falsifies the signature on a game report shall incur automatic suspension.
3. Any player receiving a misconduct penalty in a league game shall be ruled off the ice for the remainder of that game and from the next game. The player will be considered as an ineligible player.

#### E. PROCEDURE

1. Misconduct Penalties
  - a. In the case of a misconduct penalty, a player and/or **team official** is to be suspended from the remainder of the game.
    - i. If, in the opinion of the Senior Official, the infraction warrants it, an additional game may be served.
  - b. A misconduct penalty occurring at zero (0:00) time will be an automatic two (2) League game suspension.
    - i. If an offence occurs with time remaining on the clock and for some reason the game is stopped at that point, it shall not be ruled as occurring at the end of the game.
  - c. Suspended players or team officials must serve their suspensions in league games in the same capacity as their suspension was given.



- d. A player or team official serving a suspension resulting from a misconduct penalty is not allowed to participate in any league or WRL playoff games in the same capacity as the suspension was given until her/his suspension has been fully served.
- e. Unless otherwise notified by the Senior Official, players who have been suspended as a player shall still be allowed to coach teams and referee games if they also are registered coaches and qualified on-ice official in the WRL.
- f. The Senior Official will inform the appropriate division convenor of the automatic one (or two) league game suspension.

## 2. Match Penalties

- a. In the case of a match penalty, the suspended player is to be suspended from the remainder of the game plus the next two (2) games.
  - i. Once served, the player may then resume play, until the suspension has been dealt with by a suspension committee. At that time a further suspension may be imposed, based on suggested guidelines.
- b. A match penalty occurring at zero (0:00) time will be an automatic three (3) game suspension.
  - i. If an offence occurs with time remaining on the clock and for some reason the game is stopped at that point, it shall not be ruled as occurring at the end of the game.

- c. The On-Ice official shall contact the Senior Official as soon as reasonably possible after the game to make arrangements to deliver the game sheet and separate written report.
- d. The Senior Official shall convene and chair the Suspension Committee meeting.
- e. Suspended players or team officials must serve their suspensions in league games in the same capacity as their suspension was given or as set by the body governing the game in which the infraction occurred.
- f. Unless indicated otherwise by the Suspension Committee, these suspensions do not affect the performance of other duties in the WRL, such as officiating /playing by a suspended team official.
- g. In the case of a match penalty, the suspended player or team official cannot participate in any league game in the same capacity as the suspension was given until the automatic two (2) game suspension has been served.
- i. Once served, the player may then resume play, until the suspension has been dealt with by a suspension committee. At that time, a further suspension may be imposed, based on suggested guidelines.
- h. Repeat offenders will be subject to further game suspensions over and above the suggested minimums. Repeat offenses can carry up to a maximum one year suspension (based on severity).

- i. Players with a match penalty must appear before the Suspension Committee, accompanied by a coach, manager or community centre convenor. Team officials with a match penalty must appear before the Suspension Committee.

## F. SUGGESTED MINIMUM SUSPENSIONS

Suggested minimums are intended to be served on top of any automatic suspension.

1. Contravention of policy and procedure, including but not limited to use of ineligible players, accumulating 60 penalty minutes in three consecutive games and disregard for safety on the ice.

**NOTE: A suspension due to contravention of policy and procedure can be established directly by the Senior Official, or another member of the Executive or a division convenor. It is not expected that it would be preceded by penalty delivered by a game official.**

- a. first offence                      1 game
- b. second offence                    2 games
- c. third offence                      suspension as a team official for the remainder of that playing season, to include all games, including the Provincials.

2. Players and/or team officials who are assessed a match penalty for the following:
  - a. Hair pulling 3 games
  - b. Facemasking 3 games
  - c. Head butting 3 games
  - d. Spearing 4 games
  - e. Butt-ending 4 games
  - f. Stick swinging 4 games
  - g. Kicking 4 games
  - h. Deliberate attempt to injure depends on severity (action not specified above) of the action
  - i. Fighting-instigating 4 games
  - j. Fighting-participating 2 games
3. Abuse of an official
  - a. Excessive verbal 3 games
4. Physical abuse of an official
  - a. Minimal – e.g. touching, brushing 4 months
  - b. Moderate – e.g. pushing 1 calendar year
  - c. Excessive – e.g. punch, attempt to punch, push causing a fall lifetime suspension
5. Defaulted games to not count in the serving of the suspensions. Defaulted games refer to games due to insufficient players, no show by opposing teams, no show by officials, etc.

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## X. GAME PROTEST

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- A. A protest must be submitted in writing no later than 24 hours after the end of the game, to the division convenor.
- B. Any protest delivered to the division convenor shall contain only one protestable fact and a money order, certified cheque payable to the Winnipeg Ringette League or cash in the amount of \$100.00 shall accompany such protest.
  1. If there are any additional items that the qualified team member wants to use to protest the same game, a separate amount of \$100.00 must be included for each individual item.
2. The parties involved in the protest and **all parties (excluding officials) involved in the protest** shall be present at the protest committee meeting to make their case and answer potential questions from the committee.
- C. Upon receipt of protest and the appropriate fee, the protest committee (By-Laws Article V, Section F) shall convene a meeting.
- D. The parties initiating the protest, and all parties (excluding officials) involved in the protest, shall be present at the Protest Committee meeting to make their case.
- E. There shall be no protest of games regarding incidences occurring during the course of play.
- F. In the event of a protest being upheld the money order, certified cheque or cash shall be returned.

- G. In the event of a protest being disallowed no refunds shall be issued and all funds will be deposited to the account of the league.

## **XI. APPEALS**

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- A. Appeals may be submitted on any rulings made by
  - 1. the WRL Protest Committee,
  - 2. the WRL Suspension Committee.
- B. An appeal on a ruling shall be made within seven days after the notification of such ruling. The postmark shall decide the date of the mailing.
- C. An appeal and all evidence in support thereof shall be submitted in writing and in triplicate and signed by a coach or assistant coach.
- D. The appeal shall be accompanied by a money order or certified cheque for \$150 payable to the Winnipeg Ringette League.
- E. The Chairperson of the Appeal Committee shall within seven days of receipt of a written appeal, arrange a date for the appeal hearing and give notice thereof to the appellant and the player or his coach, if applicable, and to all persons who are shown on the record of the Suspension Committee or Protest Committee as having made a submission or given evidence to the Suspension Committee or Protest Committee.

- F. Representations are limited at an appeal hearing to those persons or officials requested to, or approved to, appear by the chairperson of the Appeal Committee.
- G. A ruling of the Appeal Committee shall be final and binding upon all members of the WRL subject to clause H.
- H. A member of the WRL may, appeal a ruling by the WRL Appeal Committee to the MRA pursuant to their appeals procedures.

## **XII. DUES**

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- A. Each team registered in Winnipeg Ringette League competition shall pay an annual membership in the form of team registration fees to the league. Said registration fee shall be set by the Council each year and ratified at the annual meeting.
- B. The said fees shall be payable at the time the team registers for competition and shall be in addition to any dues or fees payable to the Manitoba Ringette Association and Ringette Canada.
- C. WRL registration fees must be submitted by each association only and fees will not be accepted from individual clubs/teams.
- D. All funds raised or earned by the league shall be utilized for the operation of the league in the City of Winnipeg as outlined in Constitution, Article III – Objects.

- E. **All fines and other debts or amounts owing to the league, must be paid prior to registration.**
- F. A late payment charge of 1½% per month shall be charged on all monies that are 30 days past due.

### **XIII. INSURANCE**

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- A. All registered players are urged to obtain adequate accident insurance coverage.
- B. The Manitoba Ringette Association carries a (third party) Liability Insurance which covers the Manitoba Ringette Association Inc., all sub or local associations, managers, trainers, coaches, officials, sponsors, volunteers and all persons associated therewith, while involved in the activities of the Manitoba Ringette Association.

**NOTE: MRA Insurance is an insurer of last recourse and should not be viewed as primary insurer.**

### **XIV. MEMBERSHIP**

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- A. St. James-Assiniboia Ringette Association
- B. North Winnipeg Ringette Association
- C. River East Ringette Association
- D. Transcona Ringette Association
- E. St. Boniface/St. Vital Ringette Association



- F. Assiniboine Park/Fort Garry Ringette Association
- G. Interlake Ringette Association
- H. Macdonald Ringette Association
- I. Eastman Ringette Association
- J. Portage Ringette Association

## **XV. PAYROLL POLICIES**

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In paying on-ice and minor officials, the following policies will be adhered to by the WRL and local associations for WRL games:

- A. Assignments will be paid at the rates established by the MRA.
  - 1. **For ice times beginning at 9:45 pm or later, each On-Ice Official and minor official (including shotclock operators) will be paid an additional ten dollars (\$10).**
  - 2. As Open 1 games will run equivalent periods to AA and Provincials, officiating pay-rates will be equivalent.
- B. If the MRA has an established mileage policy for assignments, mileage will be paid per their established guidelines.
- C. Fines may be levied if an official misses a game assignment or is late to a game assignment. Fines are mandatory, but can be excused by the assignor of the game.
  - 1. Missed games will be fined at a rate of \$10 per game.

2. Arriving to the ice after a game has started will incur a fine of \$5 per game.
  3. Examples of reasons to excuse fines include, but are not limited to:
    - a. The official is scheduled to many games in one day and travel time from one arena to another was not sufficient, or an early game went over-time.
    - b. Illness, injury or other emergency.
  4. If an official's payroll is not sufficient to cover the cost of all fines, the fine shall go into arrears to be collected on the next payroll, and so on until the entire fine has been collected.
- D. Officials given less than 24 hours' notice of a game cancellation or default will still be paid for the game.
1. If the official was not informed of the cancellation and traveled to the game in a situation where mileage would be incurred, the mileage will be paid.
- E. In the case of scheduler error, where an official is misassigned, or more than the number of required officials is assigned to a game, the affected officials should be paid for the game.
1. In a case where an extra official attends a double, triple or quartet of games due to scheduler error, the official will only be paid for one game.

- F. For U16 and older games, payroll will be paid on the 15th of the month.
  1. The first payroll will occur after the end of first complete month of games has occurred.

## **CONSTITUTION OF THE WINNIPEG RINGETTE LEAGUE**

### **I. NAME**

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This organization shall be known as the “WINNIPEG RINGETTE LEAGUE”.

### **II. DEFINITIONS**

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In this constitution:

- A. “League” means the Winnipeg Ringette League.
- B. “Local associations” means those ringette associations formed by community centres and approved by the Manitoba Ringette Association.
- C. “Greater Winnipeg” means the City of Winnipeg as defined by the community committee boundaries.
- D. “Ringette” means ringette in all age groups up to and including 18+.
- E. “Council” means the representative body of the Winnipeg League.

### **III. OBJECTS**

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The objects of this League are:

- A. To encourage and foster ringette in greater Winnipeg.
- B. To provide a wholesome and rewarding experience to those participating in the sport.
- C. To endeavour to ensure that teams are afforded the opportunity to participate in game play that is competitive and comparable to their calibre of play.
- D. To operate as a Ringette League in Winnipeg according to the rules of the Manitoba Ringette Association and Ringette Canada.

### **IV. MEMBERSHIP**

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Membership shall be determined in accordance with the WRL By-Laws.

### **V. STRUCTURE OF THE LEAGUE**

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- A. The affairs and operations of the league shall be managed by an Executive who will be elected in accordance with the By- Laws.
- B. The actions of the Executive shall be directed and ratified by a council which will be elected or appointed in accordance with the By-Laws.

- C. The league shall be a member of the Manitoba Ringette Association.
- D. The League shall operate ringette in Winnipeg as provided by the By-Laws of the Manitoba Ringette Association.

## **VI. MEETINGS**

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### A. Annual Meeting

There shall be an annual meeting of the members of the league at a date determined by the Council but shall be no later than April 30th of each year. At least three weeks notice to all members, councillors and executive must be given for this annual meeting.

### B. Special Meeting

A special meeting of the league may be called at the discretion of the President. The President shall call such a meeting on the request of a majority of the Executive or Council or at the written request of at least 15 members.

### C. Executive Meeting

There will be a meeting of the Executive at the call of the President on at least seven days notice to the Executive during the playing season.

D. Council Meeting

There shall be a meeting of the Council at the call of the President at least once per month during the playing season.

E. Robert's Rules of Order

Robert's Rules of Order shall prevail at all meetings of the League except if they conflict with the Constitution and By- Laws.

## **VII. QUORUM**

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A. The quorum for the annual meeting shall be 30.

B. The quorum for all other meetings shall be 50% + 1.

## **VIII. AMENDMENTS TO THE CONSTITUTION**

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This constitution may be amended at the annual meeting of the league by two-thirds majority of the members present and voting.

All and any proposed amendments to this constitution must be submitted, in writing, at the WRL March council meeting.

## **IX. DISSOLUTION**

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It is specifically provided that in the event of dissolution or windup of the league, all remaining assets, after payment of its liabilities, shall be distributed among the remaining local associ-

ations in the City of Winnipeg, or, in the absence of any, shall be forwarded to the governing body of ringette in Manitoba.

The manner in which the remaining assets, if any, are to be distributed, is to be decided by the Executive.

## **X. REVIEW OF FINANCIAL STATEMENTS**

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The accounts and records of the Winnipeg Ringette League shall be reviewed by an accredited accountant once every two years and/or at the end of the Treasurer's term. The accounts and records shall be submitted to the membership for ratification at the Winnipeg Ringette League annual general meeting.

### **BY-LAWS OF THE WINNIPEG RINGETTE LEAGUE**

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#### **I. RESPONSIBILITIES OF THE LEAGUE**

- A. To encourage the development of the highest standards of skills among players, coaches and officials.
- B. To conduct competitions within the various age categories to determine League champions.
- C. To operate a league in accordance with the WRL rule-book.

## II. EXECUTIVE

### A. The league Executive will consist of the following:

1. President
2. Vice-President
3. Treasurer
4. Secretary
5. Registrar
6. Senior Official
7. Immediate Past President
8. Publicity
9. Playoff Committee Chairperson
10. U10 Convenor
11. Open (18+) Representative
12. Scheduler

### B. Method of Election

1. Elections of the Executive shall be made at the annual meeting.
2. Nominations shall be made by the Nominating Committee of the WRL.
3. Nominations may be made by any member of the league, proposed and seconded on a nomination form to be supplied by the Secretary. If such nominee is not present at the meeting, his/her assent must be presented in the form of his/her signature on that section of the nomination form that provides for that purpose.



4. Nominations may be made and seconded from the floor by members of the league. Assent of such a nominee must be given personally at the meeting.
5. When nominees for any executive position are absent from the AGM of the WRL, the absent nominees must send a formal letter to be read at the AGM at the time of the election of their position stating:
  - a. reason for being absent
  - b. their philosophy regarding the duties of the positiona) & b) shall not exceed two minutes.

#### C. Tenure of Office

1. Except for the Treasurer, Executive members will take office immediately following the annual meeting at which they had been elected.
2. The Executive shall not hold the same office to which they are elected or appointed for more than two consecutive full terms.
3. Fulfilling an unexpired term of office shall not be considered as one term.
4. These provisions may be suspended by a two-thirds majority vote at the annual meeting.
5. All elections for Executive Office will be for a two year term, with elections taking place as follows:

- a. President, Vice-President, Registrar, U9 Convenor, and Play-off Coordinator to be elected in odd numbered years.
  - b. Treasurer, Secretary, Senior Official, Director of Publicity, 18+ Representative and Scheduler to be elected in even numbered years.
6. Absence without reasonable explanation of an Executive member at three consecutive Council meetings renders that position vacant.
  7. Vacancies on the Executive, howsoever caused, may be filled by the Council from among the qualified members of the league to act until the next annual meeting.
- D. Remuneration
1. Unless authorized at a Council meeting of the league, no member of the Executive shall receive remuneration for his/her services.
  2. Reasonable expenses, incurred by any members of the Executive for league business shall be reimbursed to the person incurring same upon authorization of the Council.
  3. An Executive of the league may be actively connected with any team, community centre, local association or the MRA.

4. In a vote considering the remuneration of a member of the Executive, said member may not be present for the vote, and their vote may not be recorded or given to proxy.

## E. Responsibilities of the Executive

### 1. President

The President, within the jurisdiction of the league, shall have all the powers vested in such office by the MRA and without limiting the generality of the foregoing shall have the power to:

- a. Act as a signing officer for the league.
- b. Preside at all meetings.
- c. Exercise the powers of the Executive in the case of emergency.
- d. Sit on all committees as an ex-officio voting member.
- e. Together with the Senior Official and Past President, be a member of the Rules Committee.
- f. Chair the Appeal Board.
- g. Exercise the powers of committees in case of emergencies.
- h. May exercise the option of veto on motions passed by the WRL council with a majority of less than 2/3.
- i. Corollary: WRL Council may override a veto by retabling the motion and passing it with 2/3 majority.

## 2. Vice-President

The Vice-President shall:

- a. In the absence of the President, or in the event of his/her inability to act, have and exercise all the powers of the President as delegated.
- b. Sit on all committees as an ex-officio voting member.
- c. Act as a signing officer for the league.
- d. Together with the Immediate Past President, prepare for Council approval any changes to the Constitution, By-Laws and Policy and Procedure.
- e. Sit as a member of the Protest Committee.
- f. Sit as a member of the Playoff Committee.

## 3. Treasurer

The Treasurer shall:

- a. Receive all monies payable to the league and keep same on deposit with a registered financial institution.
- b. Receive and record all accounts payable by the league and with the approval of the Council pay all such accounts.
- c. Act as a signing officer for the league.
- d. Pay all accounts payable not exceeding one hundred dollars (\$100.00) without prior approval of the Council.
  - i. Payment of referee fees does not require Council approval.
- e. Make payment in all cases by either cheque or direct deposit.

- i. The signatures for each cheque being a combination of the treasurer and any two other signing officers
- f. Keep proper books of accounts and make them available to the council at each monthly meeting or on special request.
- g. Prepare and review an annual operating budget for the league.
- h. Prepare registration fees for Council approval.
- i. Prepare for Council approval all expenses as deemed necessary by the Council for games under the direction of the league.
- j. Take office fifteen (15) days following his/her election. His/her term of office shall normally be from 15 days after the annual meeting to May 30th of the following year. The Treasurer shall make a financial report to the annual meeting and at the end of his/her term of office, financial statements that have been subjected to an “informed review” shall be presented at the WRL AGM for ratification.

#### 4. Secretary

Apart from the records kept by the Registrar, the Secretary shall keep all the records of the League and shall:

- a. Conduct the official correspondence of the league.
- b. Issue notices of all meetings.
- c. Record and distribute minutes of all Council, Executive, annual and special meetings to all Council, Executive Members and local association Presidents.

## 5. Registrar

The Registrar shall:

- a. Be responsible to ensure that all teams and players are registered on Ringette Canada registration forms and shall forward a copy to the Manitoba Ringette Association of such registration.
- b. Each year, prepare a listing of all those community centres that comprise the membership of the league.
- c. Maintain a record of birth certificates of all players in the league.
- d. Maintain roster information.
- e. Chair the Registration Committee (By-Laws Article V, C).
- f. Maintain communications with division convenors.
- g. Sit as a member of the Playoff Committee.

## 6. Senior Official

The Senior Official shall be responsible for:

- a. The assignment of On-ice officials to the following games:
  - i. All games scheduled by the WRL at U16 and older.
  - ii. All games scheduled by the WRL for Winnipeg based teams at U14 and younger.
  - iii. Associations will be billed by the WRL for the On-Ice Officials assigned to their games by the Senior Official.

- b. Chairing the Suspension Committee (By-Laws Article V, D).
- c. Chairing the Protest Committee (By-Laws Article V, E)
- d. Together with the President and Past President, be a member of the Rules Committee (By-Laws Article V, F).

7. Immediate Past President

The Immediate Past President shall:

- a. Be a member of the Registration Committee.
- b. Act a Chairman of the Nomination Committee.
- c. Be a member of the Rules Committee.
- d. Be responsible for the coordination and training of division convenors.

8. Director of Publicity

The Director of publicity shall be responsible for:

- a. Seeking out corporate sponsors.
- b. Working with the Playoff Committee Chairperson to ensure proper publicity of the playoffs.
- c. Ensuring any pertinent information is received by the MRA for inclusion in their publications.

9. Playoff Committee Chairperson

The Playoff Committee Chairperson shall be responsible for:

- a. Working with the WRL Council to establish playoff format.
- b. Collecting of trophies and ordering of medals, banners, etc.
- c. Together with the Registrar, hear any temporary promotion requests during playoffs.
- d. Along with a committee of volunteers from each association: coordinate arena coordinators for playoffs.
- e. Ensure all arenas have appropriate supplies required.
- f. Coordinate the distribution of the banners during playoffs.
- g. Acquiring sports therapists where required during playoffs.
- h. Setting up 50/50 draws and silent auction during playoffs.
- i. Any other activity as seen fit by the committee to enhance the playoffs.

#### 10. U10 Convenor

- a. Act as the chair of the U10 committee.
- b. Act as division convenor of the U10 division.
- c. Coordinate U10 jerseys with Tim Hortons.

#### 11. Open (18+) Representative

The Open (18+) Representative shall be responsible for:

- a. Representing all levels of the Open (18+) division.
- b. Being a liaison between teams and players to the league regarding all issues concerning rules and regulations.



- c. Representing the division for any issues regarding rules, regulations or other matters to the league.
- d. May be present at suspension hearings for the 18+ division.

## 12. SCHEDULER

The Scheduler shall:

1. Obtain from local associations ice convenors the necessary indoor ice allotments required for the conducting of competitions.
2. Draw up a schedule and assign ice for league competition and playoffs.
3. Supply information to the treasurer.
4. Ensure that no games are scheduled during the Christmas week without prior agreement between the league and the local associations.
5. Direct all enquiries to appropriate league officials by a telephone provided by the league.
6. Where games must be rescheduled, notify the Senior Official (or appropriate Referee-in-Chief) and the Association Minor Official assignor(s).
7. Ensure that no outdoor games are scheduled prior to December 15th.

### III. COUNCIL

---

- A. The Council shall consist of the following:
1. The Executive
  2. Local Association Representatives:
    - a. District #2 St. James-Assiniboia Ringette Association
    - b. District #3 North Winnipeg Ringette
    - c. District #4 River East Ringette Association
    - d. District #4 Transcona Ringette Association
    - e. District #5 St. Boniface/ St. Vital Ringette Association
    - f. District #6 Assiniboine Park/Fort Garry Ringette Association
    - g. Manitoba Ringette Association Representative
    - h. Interlake Ringette Association
    - i. Macdonald Ringette Association
    - j. Eastman Ringette Association
    - k. Portage Ringette Association
- B. Members of Council shall take office as follows:
1. Executive members shall take office for the Council meeting following the annual general meeting at which they were elected.
  2. Local association representatives shall be added to the Council roster upon submission of their names by the respective local associations.

3. The M.R.A. Representative shall be added to the Council roster upon submission of his/her name.
- C. Powers and Duties of the Council

During its term of office, the Council shall have the power to administer all affairs of the league, to conduct its business and to authorize all expenditures and without limiting the generality of the foregoing shall include:

1. The filling of vacancies which may occur.
2. The scheduling annually of games for teams in various age groups and the conducting of playoffs.
3. The operation of ringette in greater Winnipeg under the official rules of the MRA with additions as listed under “Policy and Procedure” governing the game of ringette, and the right to decide and adjust any and all matters that may be in dispute.
4. The registration of all teams in the league.
5. The appointment of committees as may be required to carry on the business of the league.
6. The administration of policies and procedures required for the operation of the league.
7. Appoint division convenors from list of names put forward by local associations.

## **IV. LEAGUE ADMINISTRATORS**

---

League administrators are members appointed by the League to conduct specific functions on behalf of the League. They are members of the League, but do not have voting status at WRL meetings.

### **B. DIVISION CONVENERS**

Division convenors shall be appointed by the Council from a list of names put forward by the local associations, and their number shall be determined annually by virtue of the number of nominees put forward and the number of teams registered to play in any given season.

Duties of division convenors:

1. Game attendance:
  - a. The division convenor should attend at least one game per team in their division.
  - b. If a problem team should arise, the division convenor and Past President or his/her designate should be called so that they can attend a game of the team in question.
  - c. The division convenor will be called upon to advise the board of any changes that they feel should be made in their divisions with regards to moving teams up or down.
2. Statistics and game sheet monitoring:
  - a. Receive and record all game sheet information.

- i. Information recorded shall include team wins, losses or ties as well as penalties, temporary players and any other information required by the Registration and Suspension Committees.
    - ii. The winning coach (or the home team coach in the event of a tie) shall phone in the score and send the game sheet to the designated address.
    - iii. Failure to phone in the score and send in the game sheets post marked no later than 72 hours after the game shall mean loss of points for the responsible team.
  - b. Record and prepare team standings:
  - c. Teams consistently acquiring numerous penalties (ten or more per game) will be monitored.
  - d. Division convenors will notify the WRL Senior Official after any three games in a row an accumulation of 60 penalty minutes occur.
3. Communication
- a. Act as the lines of communication between the coaches and the Council.
    - i. If the coach of any team has any questions as to proper procedure for anything connected to his team or division, the coach should first phone the division convenor. If the division convenor cannot answer the question, he/she should either direct the coach to the proper person (like the Past President) or find the answer for the coach.

- ii. If coaches have complaints, they are to call their division convenors. The division convenor will relay the complaint to a WRL Association Representative or to a member of the WRL Executive.
  - iii. Notify the Senior Official after repeated infractions of on-ice safety by a team.
- 4. Suspension Committee Meetings
  - a. Division convenors should attend any suspension meetings where any of their teams are concerned.
    - i. They should bring the stats for their division with them so that the suspension committee can look at any information on the respective team or persons involved.
    - ii. If the division convenor cannot attend the meeting, he/she should ask another convenor or a WRL executive member to be present.
  - b. The division convenor shall keep track of the number of games assessed for suspension and inform the Senior Official of the Winnipeg Ringette League if the player is used before the suspension is fully served.
- 5. Protest Committee Meetings
  - a. Once a game protest has been delivered to a division convenor (no later than 24 hours after the game), the division convenor shall inform either the league's Senior Official or the WRL President of the nature of the protest.
  - b. Soon after the game sheet has been received by the division convenor, a Protest Committee meeting will be called to deal with the protest.

- c. The division convenor shall notify all parties affected by the protest of the date, time and location of the Protest Committee meeting.
  - d. The division convenor shall attend the Protest Committee meeting.
6. Game trades and rescheduling
- a. The trading of indoor games – see Policy & Procedure Article III, Section D.2.
  - b. Rules regarding rescheduling of games are set out in Policy & Procedure Article III, Section D.1.
  - c. Rules regarding no show teams – see Policy and Procedure Article V, Section G.
7. Additions, deletions and temporary players
- a. After receipt of team registration forms from the registrar, division convenors shall ensure that all additions or deletions to team rosters are up to date and complete on a current basis and as of January 14th of each year.
  - b. Convenors shall check game sheets against roster for any new players. If new names appear, verify them with the registrar. Keep record of temporary players (refer to WRL Policy and Procedure, Art. I, Item G, Temporary Promotion) and verify their eligibility to play as recorded.
8. Conflict of interest
- a. The division convenor cannot be involved as/with a player, coach, manager or trainer with a team in his/her division.

## **V. STANDING COMMITTEES**

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To assist the Council in carrying out its responsibilities, the following Standing Committees shall be appointed:

### **A. Nomination Committee**

1. The Immediate Past President of the league will chair the Nomination Committee.
2. The Council shall appoint four members (preferably not from Council) to this committee.
3. All members of this committee shall be entitled to vote at nomination committee meetings.
4. Upon obtaining the assent of the nominees, the committee shall present a slate of at least one candidate for each office to be filled. This slate shall be sent to all eligible voters at least three weeks prior to the annual meeting.

### **B. Constitutional Review Committee**

1. This committee shall consist of the Past President, Vice-President and members appointed by Council.
2. The committee shall prepare for Council approval any changes to the Constitution or By-Laws prior to the annual meeting.



### C. Registration Committee

1. This committee shall be chaired by the Registrar.
2. The committee shall consist of the WRL Past-President and a WRL Representative of each local association.
3. Each local association shall have one vote on the committee.
4. The committee shall endeavour to seed teams in accordance with their level of ability.
5. This committee shall hear and decide upon all petitions for use of temporary coaches/players/goalies for play-offs.

### D. Suspension Committee

1. This committee shall be chaired by the Senior Official.
2. The committee shall consist of two WRL Council members, and the applicable division convenor (or his/her designate).
3. The suspended player or team official must also be present at the suspension committee meeting.
4. The committee shall impose a suspension penalty based on the seriousness of the infraction as set out in the Ringette Canada Guidelines.

5. The Suspension Committee may suspend a team, player, team official for unbecoming conduct by such team or person, on or off the ice.
6. The Suspension Committee may in its discretion impose such terms and conditions as it considers desirable with respect to the future conduct of the person or team including, for example, making restitution, giving apologies or providing undertakings.
7. The Suspension Committee shall sit at such times and at such places as necessary to deal with suspensions on a timely basis.
8. Notice of any hearing by the Suspension Committee may be given in person, or by telephone, or by letter addressed to the last known address of the person to be notified.
9. At least twenty four hours notice of any suspension hearing shall be given to all parties listed in clause 2 and 3, unless all parties concerned waive this notice provision.
10. Minutes of the committee meetings shall be taken by a member of that committee and copies sent promptly to:
  - a. the President or Association Senior Official and community centre convenor of the affected district or association

- b. the appropriate division convenor
    - c. the Secretary of the WRL
  - 11. The decision of the Suspension Committee is final and binding; however, the right of appeal to the Manitoba Ringette Association does exist.
- E. Protest Committee
- 1. This committee shall be chaired by the Senior Official.
  - 2. This committee shall consist of the WRL Vice-president, one WRL council member and the applicable division convenor.
  - 3. A meeting of the committee shall be convened upon submission of a protest and a cheque for \$100.00 to the division convenor.
  - 4. The committee shall decide whether a game shall be replayed in its entirety or from the point of dispute.
- F. Appeals Board
- 1. This board shall be chaired by the WRL President.
  - 2. The board shall consist of two members of WRL council who were not involved in original hearing.
  - 3. The Board shall hear and decide upon all matters brought before them pursuant to Policy and Procedure Article XI.

#### G. Rules Committee

1. This committee shall consist of the Senior Official, President and Past President.
2. The committee shall obtain and distribute interpretations of the rules of Ringette Canada, the Manitoba Ringette Association and the Winnipeg Ringette League when requested and when circumstances so warrant.
3. The committee will evaluate and/or prepare any rule changes to be submitted to Ringette Canada in accordance with the dates set down on odd numbered years by Ringette Canada.

### **VI. AD HOC COMMITTEES**

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The Council shall appoint committees as may be required to carry out the business of the League.

### **VII. FISCAL YEAR**

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The fiscal year of the League will be from April 1st to March 31st.

### **VIII. ORDER OF BUSINESS**

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The following order of business shall be observed at all the meetings of the League:

- A. Call to Order
- B. Attendance of Eligible Voters and Guests

- C. Reading of Minutes
- D. Unfinished Business
- E. Elections of Officers (if required)
- F. New Business
- G. President's Report
- H. Vice-President's Report
- I. Past President's Report
- J. Secretary's Report
- K. Treasurer's Report
- L. Scheduler's Report
- M. Registrar's Report
- N. Senior Official's Report
- O. Public Relations' Report
- P. Playoff Coordinator's Report
- Q. U9 Convenor's Report
- R. Open (18+) Representative's Report
- S. MRA Representative's Report
- T. Reports of District Representatives
- U. Standing Committee Report

## **IX. REPRESENTATION AND VOTING AT MEETINGS**

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- A. Each Executive member shall be entitled to attend and cast one vote at all Executive, Council, annual and special meetings.
- B. Each Council member shall be entitled to attend and cast one vote at all Council, annual and special meetings.
- C. All centres in good standing shall be allowed one voting and one alternate delegate at the annual or special meetings of the league. Alternate delegates shall be allowed voice but no vote, when regular voting delegate is present.
- D. Presidents of the local associations (or their designates) and division convenors shall be entitled to attend and vote at all annual and special meetings.
- E. No individual can represent more than one vote at any meeting.
- F. There shall be no votes by proxy.

## **X. MEMBERSHIP**

---

Membership of the League shall consist of:

- A. The Council.
- B. Local associations, as spelled out in “Policy and Procedure”.
- C. Community centres with one or more teams registered with

the league and the Manitoba Ringette Association, and with community centre boundaries as established by the City of Winnipeg Parks and Recreation Department.

- D. Community centres not covered in C above, who have been granted permission by the MRA to play in the WRL.

## **XI. AMENDMENT OF BY-LAWS**

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- A. These by-laws may be amended by two-thirds majority of the members present and voting at the annual meeting.
- B. All and any proposed by-law amendments must be submitted in writing at the WRL March council meeting.

**NOTES:**

Lined area for notes, consisting of 18 horizontal dotted lines.







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